

THUNDERBIRDS

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THE GAME

Transcription of confidential brief from Mr Tracey to Scott and Virgil . . .

'Well boys, it looks as if you'll need both Thunderbird One and Thunderbird Two for this mission. John tells me that the Egyptologists are trapped deep within an ancient maze-tomb. You'll have to work together to move huge stone blocks that are barring the way. I expect you both to use your skills of logic and navigation to get those trapped men out as quickly as possible – the Oxygen is getting thinner by the minute. Apparently a previous group left fuel dumps within the tomb together with some priceless treasure. You'll need the fuel and if you can get the treasure then so much the better. Before you take-off, decide what equipment you need. John hasn't given me that information so you'll have to gamble on taking the right stuff. I'm counting on you boys . . .'

LOADING

1. Ensure that your tape recorder is connected according to your Commodore 64 manual.
2. Place the tape in your tape recorder and rewind to the beginning.
3. PRESS SHIFT and RUN/STOP on your Commodore 64, simultaneously.
4. Press PLAY/LOAD on your tape recorder.

NOTE: Full loading instructions can be found in your Commodore 64 Manual.

PLAYING THE GAME

The program automatically accepts either keyboard or joystick inputs (A joystick should be connected to Port 2). Initially control keys are:-

F1 or Fire = START

Q row = UP

Z row (alternate keys) = LEFT/RIGHT

A row = DOWN

SPACE BAR = CHANGE CONTROL OF CRAFT FROM ONE TO THE OTHER (fire button with joystick)

RUN/STOP = RESET to PYRAMID ENTRANCE

F3 = MUSIC ON/OFF

F5 = FREEZE GAME/RESTART

+ = INCREASE SPEED

- = DECREASE SPEED

(NOTE: If you are using a monochrome monitor, F7 will re-tone the blocks to make them more visible.)

Thunderbird Two has a maximum payload of 40 tons. You cannot occupy the same space with both craft. Blue blocks can only be moved by Thunderbird One. Yellow blocks can be moved by both Thunderbirds. Green blocks can only be moved by Thunderbird Two. Each load of treasure collected increases your score by 100 points. Fuel pick-ups give you an extra two minutes flying time each.

A COVOX VOICEMASTER was used in the writing of this program, available from:-
Covox Inc., 675-D Conger St., Eugene, OR 97402, USA

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